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Carcassonne

German Cathedrals



This mini expansion, containing 6 well-known cathedrals in Germany, gives the players the opportunity to gain a respectable number of points with the help of archbishop and highwayman.

COMPONENTS

- 6 new Land tiles showing cathedrals in Germany



Cologne
Cathedral



Frauenkirche
Munich



Dresden
Cathedral



St. Michael's
Church Hamburg



Ulm
Minster



Aachen
Cathedral

Each of the 6 cathedral tiles has 3 or 4 roads segments starting from the cathedral. Of course, the real cathedrals are located within their cities. We wanted to make the distinction since cathedrals already played a part in the first expansion "Inns & Cathedrals." Thus, the cathedrals in this expansion are standing in the fields and fulfill their own function. We are also aware that no cathedrals and archbishops exist in the Protestant church. We simplified the names for easier reading. Thank you for understanding.

SETUP

Shuffle the six new Land tiles showing the cathedrals with those from the base game. This expansion has been developed for the **CARCASSONNE** base game and its rules still apply.

Of course you can combine "German Cathedrals" with other expansions, too, but this happens "at your own risk." We will answer rule questions for a few expansions on page 3. For other combinations no official rules exist.

1. Placing a tile

When you draw a Land tile showing a cathedral place it according to the known rules.

2. Placing a meeple

After placing a Land tile showing a cathedral you may place one of your meeples on it according to the known rules. You may place it on a road, in a field or on **the cathedral as archbishop**.



3. Scoring a feature

Scoring a closed road

When you complete a road leading directly to a cathedral your highwayman gives you **2 points** for each tile the road consists of.

Special rule during scoring

Differently to the rules of the base game, for a road starting and ending on the **same** Land tile showing a cathedral, you count and score both roads separately.



You get 10 points for the closed road. On the Land tile showing a cathedral you count both roads separately.

Scoring a cathedral

The cathedral itself will only be scored once all roads leading to it are closed. The archbishop gives you points for all of these roads – **1 point** for each road tile, in fact. The 3 or 4 road segments on the cathedral tile are counted separately.

You get 8 points for the finished cathedral. (Two closed roads: 1x worth 5 points and 1x worth 3 points). Blue gets 6 points for the closed road.



After scoring you take your meeple back, as usual.

Final scoring

At the end of the game all unfinished roads leading to cathedrals and all unfinished cathedrals give you points. Each highwayman and each archbishop gives you **1 point** for each road tile leading to the cathedral.

Special rules in combination with expansions

First expansion: For each closed road with an inn that leads to a cathedral, you get 3 instead of 2 points for each road tile, for your archbishop 2 points instead of 1. Unfinished roads with inns at the end of the game are still worth 0 points. This applies to the highwayman as well as the archbishop.

Third expansion: the dragon eats the archbishop when the dragon moves onto a Land tile showing a cathedral.



THE CATHEDRALS IN DETAIL

Cologne Cathedral

(North Rhine-Westphalia)

Cologne cathedral counts among the biggest gothic cathedrals in the world. Its foundation stone was laid down in the 13th century but it was finished only in the 19th. Today, Cologne Cathedral is a UNESCO World Heritage Site.

www.koelner-dom.de



Frauenkirche (Munich, Bavaria)

The Frauenkirche in the capital of Bavaria was built in the late Gothic style. As early as 1494 it was consecrated as place of worship. With its towers that stand at almost 100 meters tall it is characteristic of the skyline of Munich.

www.muenchner-dom.de



Dresden Cathedral (Saxony)

The Frauenkirche in Dresden was built in baroque style between 1726 and 1743. During WWII it was badly hit by Allied air raids and collapsed in the morning of February 15th, 1945. Rebuilding began 1994 and was completed 11 years later.

www.frauenkirche-dresden.de/en/home





St. Michael's Church (Hamburg)

The protestant main church, Saint Michael, called "Michel" ("Mike"), is the most famous church in Hamburg and a landmark of the Hanseatic town. It counts as most important baroque church in northern Germany and is dedicated to the archangel Michael whose huge bronze statue stands above the main portal.

www.st-michaelis.de



Ulm Minster

(Baden-Württemberg)

The Ulm Minster was built in Gothic style and has the tallest church tower in the world (161.5 m). Its foundation stone was laid in 1377 when Ulm was still mostly catholic. Today it is Germany's biggest Protestant church building.

www.ulmer-muenster.de



Aachen Cathedral

(North Rhine-Westphalia)

During a period of 600 years, 40 German kings were crowned in Aachen Cathedral – its construction started in 796. In 1978 the cathedral was the first German cultural heritage to be included in UNESCO's world heritage list.

www.aachenerdom.de/en

We would like to thank the CARCASSONNE-Forum (www.carcassonne-forum.de) for help with selecting the cathedrals and especially Marion Haake.

You can find all about CARCASSONNE on our website. You can find answers to questions about the game, you can see all current information about the game. www.carcassonne.de



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